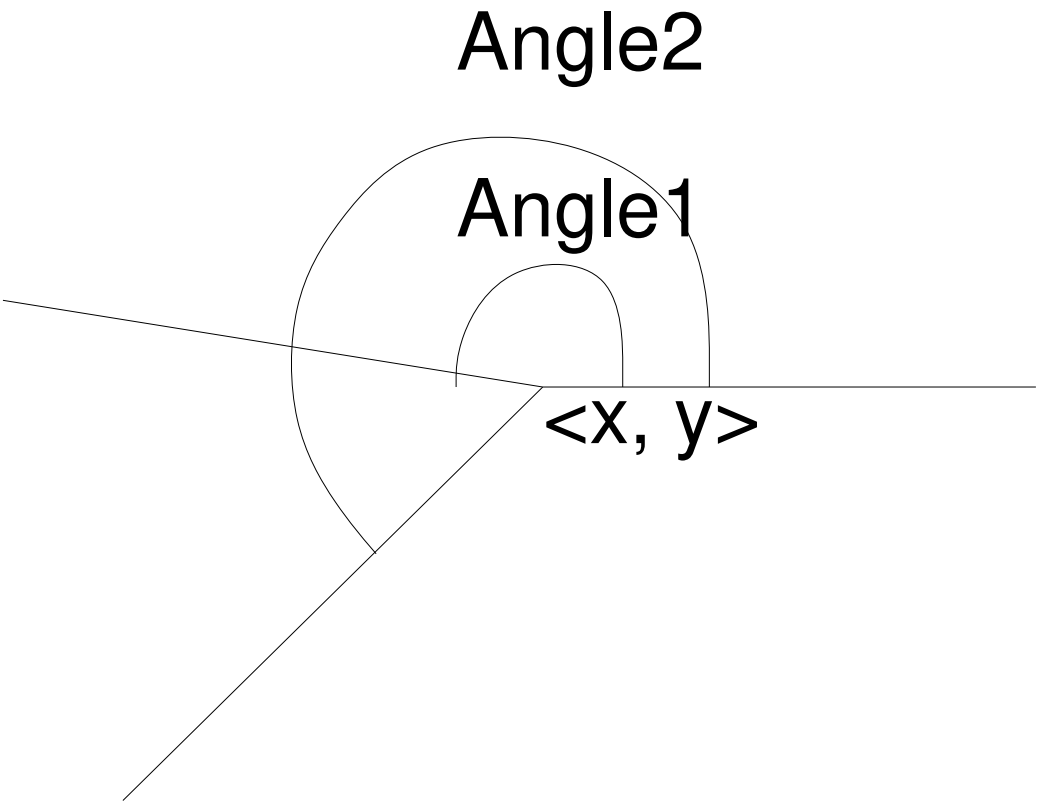
Angle2
Angle1
<x, y>